Rules of the Game

1. Equipment and Location
   a. Players are responsible for providing their own equipment and paying green fees.
   b. All matches may be played at any agreed-upon golf course.

2. Match Play Rules
   a. A match consists of either a 9-hole or 18-hole round. Players must agree to the terms of the match before beginning the competition.
   b. In match play, the game is played by holes. A hole is won by the player which holes their ball in fewer strokes.
   c. The penalty for a breach of a rule in match play is loss of hole, except when otherwise provided.
   d. Conceding a hole:
      i. When the opponent’s ball is at rest or is deemed to be at rest, the player may concede the opponent to have holed out with their next stroke and the ball may be removed by either side with a club or otherwise. A player may concede a hole or a match at any time prior to the conclusion of the hole or the match. Concession of a stroke or a match may not be declined or withdrawn.
   e. To keep track of the leader, the following terms may be used:
      i. Holes Up: One player leads by the declared amount of holes.
      ii. All Square: The score is tied.
      iii. Halved Hole: Each player holes out in the same number of strokes.
      iv. Dormie: One player is as many holes up as there are holes remaining to be played.
   f. A match is won by the player who is leading by a number of holes greater than the number of holes remaining to be played.

***Any additional rules not started on this sheet will be determined by the local course rules and the United States Golf Association (USGA) official rules.***