Rules of the Game

1. Players and Substitutes
   a. The game is played between teams of 3 players.
   b. A team must have at least 2 players to begin a game.
   c. For CoRec games, only half of the players actively participating for a team may identify as the same gender. For example:
      i. 3 players → gender max 2
      ii. 2 players → gender max 1
   d. Only two Sport Club or Registered Student Organization team members may be on a team roster in their sport or allied sport.
   e. If a team does not have the required minimum number of players checked in at the scheduled game time, a 10-minute grace period is given.
      i. If a team (or teams) doesn’t have the required number of players by the end of the 10-minute grace period, the game is recorded as a forfeit.
      ii. If one team is present at the start of the grace period (scheduled game time), that team has the option to accept a win for the first game and start the second game when their opponent arrives during the grace period. However, the present team may also elect to decline the penalty and start the first game with a score of 0-0.

2. The Game
   a. All contests consist of the best 2 out of 3 games.
      i. The first two games are played to 21.
      ii. The third game (if necessary) will be played to 11.
   b. Teams do not have any timeouts.
   c. The winner of the coin toss shall take possession of the ball to begin the 1st game. The losing team from game one will take possession to begin the second game. If necessary, a coin toss will determine possession for the final game.
   d. Substitutes may be made after a made basket or any stoppage of play.

3. Scoring and the Check-Line
   a. Score will be kept by the players.
      i. The score may be kept by players on the bench or playing in the game.
      ii. The score will be announced by the team in possession of the ball after every made basket.
   b. All made baskets are worth 2 or 3 points. There are no free throws.
      i. 2 points will be awarded for a field goal made inside the 3-point line.
      ii. 3 points will be awarded for a field goal made from outside the 3-point line.
   c. Ball possession changes after each made basket.
   d. The “check-line” is anywhere outside the three-point line. One foot completely outside the check-line with possession of the ball constitutes a legal check.
      i. After a defensive rebound (whether or not the ball hits the rim) or a defensive steal, the player in possession of the ball must step behind the check-line or pass the ball to a teammate behind the check-line before attempting to score.
   e. At the start of each half, after a score, and after a foul is awarded, the ball must be passed in order to start play after being checked with the opposing team.

4. Fouls
   a. All games are self-officiated. Fouls may be called by either the player who commits the foul or the offended player.
      i. A teammate cannot call a foul for any other player on their own team.
      ii. Disagreements will be settled by the offended player shooting an unguarded 3-point shot. If they make the shot, their team will be awarded possession of the ball. If they miss the shot, the opposing team will be awarded possession of the ball.
   b. An individual cannot foul out of a game.
c. Any common foul shall result in loss of possession for the offending team.
d. Any offensive foul shall result in disallowing a converted basket and loss of possession.
e. Any shooting foul with a converted basket shall result in the basket being awarded and a change in possession.
f. Any shooting foul without a converted basket shall result in retained possession by the offended team (no free throws).

***Rules not outlined in this sheet will follow the National Federation of State High School Association (NFHS) Rules***